Locating your device's MAC address

To register devices without a screen or web browser on the campus network, you'll need their unique hardware ID, called a MAC address. Every device has one, and it's usually listed in the network or Wi-Fi settings. Follow the steps below to locate it on your specific device.

eReaders

Amazon Kindle

Amazon Kindle

E-Ink Version

- Access the menu on your Kindle
- Select "Settings", then scroll down
- Document the "Wi-Fi MAC address", listed under "Device Info".
- Register your device

Gaming Consoles

Microsoft Xbox (original)

Microsoft Xbox (original)

- Turn on your Xbox with no game disc in the disc tray
- From the Dashboard, select "Xbox Live"
- You should receive the following message: "Could not connect to Xbox Live. Do you want to troubleshoot your network connection?"
- From the "Connect Status" screen, select "Settings"
- Document the MAC address at the lower right corner of the "Network Settings" screen (the 12-digit hexadecimal value)

- Register your device

Microsoft Xbox 360

Microsoft Xbox 360

NXE Dashboard

- Go to "My Xbox" on the dashboard
- Select "System Settings"
- Select "Network Settings"
- Select the appropriate network. If you want to use both wired and wireless, each adapter uses a unique MAC address and both must be registered.
- Select "Configure Network"
- Select "Advanced Settings"
- Under "Additional Settings", select "Advanced Settings"
- Document the MAC address displayed at the bottom of the screen
- Register your device

Original Dashboard

- Go to the "System" area of the dashboard
- Select "Network Settings"
- Select the appropriate network. If you want to use both wired and wireless, each adapter uses a unique MAC address and both must be registered.
- Select "Edit Settings"
- Under "Additional Settings", select "Advanced Settings"
- Document the MAC address displayed at the bottom of the screen
- Register your device

Microsoft Xbox One

Microsoft Xbox One

The Xbox One initial setup will not complete successfully until you have full network access. You must register the device before this is possible. The initial setup must be completed with a wireless connection; it is not possible to obtain the wired MAC address during the initial setup.

If you have previously used your Xbox One, follow the instructions under "After Initial Setup".

During Initial Setup (newer software)

- Power on your new Xbox One
- Select your language
- Select your location
- Which one's yours?
  - Select "CU Registered Open"
- Additional authentication needed
  - Select "Authenticate now"
- Select "I have a CU account" using the left analog stick and "A" button
- Select "Register this device"
- Enter your CU username and password
- Enter a device name
- Select "Create Device"
- Wait for internet connection to be detected
- It's all good
  - Select "Continue"

During Initial Setup (older software)

- Power on your new Xbox One
- Select your language
- Select your location
- Which one's yours?
  - Select "Add wireless network"
- Enter the name (SSID) of your network
  - Enter a non-existant network (random letters should work)
- What type of security is used for "[previously entered SSID]"?
  - Select "None"
- Connecting to "[previously entered SSID]" wireless network...
- Checking your connection...
- Where's the Internet?
  - Select "Let's fix it"
- Which network do you want to check?
  - Select "Wireless"
- Change settings
  - Select "Add wireless network"
- Change settings
  Specify SSID
  - Enter a non-existant network (you may use the same value as earlier)
- Change settings
  Network "[previously entered SSID]" Security type
  - Select "None"
- Connecting to "[previously entered SSID]" wireless network...
- Searching for solutions
- Can't connect to your wireless network
  - Select "That didn't work"

- Document your console's wireless MAC address, displayed in the format of XX-XX-XX-XX-XX-XX
- Register your device
- Power your Xbox One off and on again to return to the beginning of the initial setup

After Initial Setup (newer software)

- Navigate to the "Settings" page
- Select "Network"
- Select "Network settings"
- Select "Set up wireless network"
- Which one's yours?
  - Select "CU Registered Open"
- Additional authentication needed
  - Select "Authenticate now"
- Select "I have a CU account" using the left analog stick and "A" button
- Select "Register this device"
- Enter your CU username and password
- Enter a device name
- Select "Create Device"
- Wait for internet connection to be detected
- It's all good
  - Select "Continue"

After Initial Setup (older software)

- Navigate to the "Settings" page
- Select "Network"
- Select "Advanced Settings"
- Document the MAC address displayed at the right side of the screen
- Register your device

Microsoft Xbox Series S/X

Microsoft Xbox Series S/X

- Navigate to the "Settings" page
- Select "Network Settings"
- Select "Advanced Settings"
- Document the appropriate MAC address, depending on which connection type (wired or wireless) you plan to use. You must register both if you want to use both network adapters.

- Register your device

Nintendo DS

Nintendo DS

The Nintendo DS implementation of wireless is not compatible with modern high-speed wireless networks and is incompatible with the university network.

Nintendo 3DS

Nintendo 3DS

- From the Main Menu, highlight "System Settings" and tap "Open"
- Tap "Internet Settings"
- Tap "OK"
- Enter your PIN and tap "OK"
- Tap "Other Information"
- Tap "Confirm MAC Address"
- Document the MAC address
- Register your device

Nintendo Switch

Nintendo Switch

- From the Main Menu, select "System Settings"
- Scroll down and select "Internet"
- Document the MAC address
- Register your device

Nintendo Switch 2

Nintendo Switch 2

- From the Main Menu, select "System Settings"
- Scroll down and select "Internet"

- Document the MAC address
- Register your device

Nintendo Wii

Nintendo Wii

The Nintendo Wii's implementation of wireless is not compatible with modern high-speed wireless networks and is incompatible with the university network.

If you have a wired adapter for your Wii and have obtained an active network port in your room, you may register your Nintendo Wii.

- From the Wii Channel menu, select the "Wii Options" button (located on the lower left)
- Select "Wii Settings"
- Select "Internet"
- Select "Console Information"
- Document the "LAN Adapter MAC Address".
  - Please note the "MAC address" is the wireless adapter and is not compatible with the campus network.
  - If your "LAN Adapter MAC Address" is 00-00-00-00-00-00, you do not have the wired network adapter installed or it is not functioning properly.
- Register your device

Nintendo Wii U

Nintendo Wii U

- On your Wii U Gamepad, go to the Wii U Menu, and tap "System Settings"
- Tap "Internet"
- Tap "View MAC Address"
- Document the MAC address
- Register your device

Sony PlayStation 3

Sony PlayStation 3

- From the XrossMediaBar (XMB) menu, select "Settings" (located on the left)

- Select "Network Settings"
- Select "Settings and Connection Status List"
- Scroll down until the MAC address is visible
- Document the MAC address
- Register your device

Sony PlayStation 4

Sony PlayStation 4

- From the main menu, select "Settings" (located on the upper right)
- Select "Network"
- Select "View Connection Status"
- Scroll down until the MAC addresses are visible
- Document the appropriate MAC address, depending on which connection type (wired or wireless) you plan to use. You must register both if you want to use both network adapters.
- Register your device

Sony PlayStation 5

Sony PlayStation 5

- From the main menu, select "Settings" (located on the upper right)
- Select "Network"
- Select "Connection Status"
- Select "View Connection Status"
- Document the appropriate MAC address, depending on which connection type (wired or wireless) you plan to use. You must register both if you want to use both network adapters.
- Register your device

Sony PlayStation Portable (PSP)

Sony PlayStation Portable (PSP)

- Select System Settings
- Select System Information
- Document the MAC Address

- Register your device

Sony PlayStation Vita

Sony PlayStation Vita

- Select the "Settings" bubble from the main menu
- Scroll down near the bottom of the Settings menu and select "System"
- Select "System Information"
- Document the MAC address
- Register your device

Steam Deck

Stream Deck

- Go to Settings
- Select "Internet"
- Select "Info"
- Document the MAC address
- Register your device

Media Players and TVs

Amazon Fire TV

Amazon Fire TV

During Initial Setup

- On the "Connect to your network" screen, both MAC addresses will be displayed in the last box to the right
- Document the appropriate MAC address, depending on which connection type (wired or wireless) you plan to use. You must register both if you want to use both network adapters.
- Register your device

After Initial Setup

- From the main menu, select "Settings"
- Select "System" (last option to the right)
- Select "About"
- Select "Network"
- Document the appropriate MAC address, depending on which connection type (wired or wireless) you plan to use. You must register both if you want to use both network adapters.
- Register your device

Apple TV

Apple TV

During Initial Setup

It is not possible to retrieve the MAC address during the initial setup. Press the "Menu" button on the remote control to skip the initial setup.

After Initial Setup

- From the home screen, select "Settings"
- Select "General"
- Select "About"
- Document the appropriate MAC address, depending on which connection type (wired or wireless) you plan to use. You must register both if you want to use both network adapters.
  - If you do not have the wired adapter connected, the wireless MAC address will be displayed as "Wi-Fi Address".
  - If the wired adapter has a network connection, the display will change to show the wired MAC address as "Ethernet Address".
- Register your device

Roku

Roku

The following procedure may be completed either during or after the initial setup.

- Press the following button sequence on your remote control:
  - Home 5 times

    - ▶▶ (FF) 3 times
    - ◀◀ (RW) 2 times
- Document the appropriate MAC address, depending on which connection type (wired or wireless) you plan to use. You must register both if you want to use both network adapters.
- Select "Back" or "Cancel" to return
- Register your device

Smart TVs

Smart TVs

Most Smart TVs are compatible with the university network. You will need to obtain the MAC address from your TV prior to registering.

A MAC address consists of letters (A-F) and numbers (0-9), typically in one of the following formats: XX-XX-XX-XX-XX-XX or XX:XX:XX:XX:XX:XX.

Due to differences between each TV and the variety of models being used, it is not possible to maintain accurate instructions for every TV. The MAC address should be noted in your TV's settings menu or printed on the rear of the TV.

Tip: You may be able to find specific instructions for your TV by searching the internet for "MAC address" with the model number.

Smart Devices

Amazon Echo

Amazon Echo

- Download the **Amazon Alexa** app to a phone or computer
- Sign in with your Amazon Account
- Connect to the wireless network transmitted by the Echo device
- Document the MAC address at the bottom of the Echo Setup screen
- Register your device

Google Home

Google Home

- Download the **Google Home** app on your phone or tablet
- Select your Google Home from the list of nearby devices and press **Set Up**
- Accept the prompt to allow your phone to connect to the Google Home
- Enter the location of your Google Home and press **Continue**
- Document the MAC address at the bottom right corner of the screen
- Register your device

Hatch Alarm Clock

Hatch Alarm Clock

> Hatch only supports password protected Wi-Fi and must be used with **CU Registered**

- Contact **Hatch Support** for your device's MAC address
- Once they have provided the MAC address, you may register your device

Skylight Calendar

Skylight Calendar

> Skylight Calendars will only work on **CU Registered Open** but password-less networks are not officially supported

- Navigate to **Settings** > **General**
- Select **Wi-Fi**
- Press and hold the **i** icon at the upper right
- Document the MAC address below Connect to Wi-Fi
- Register your device

Connecting

Once your device is registered, complete these steps to connect to Wi-Fi.

- Hold the device's power button for approximately 2 seconds until **Power off**/**Restart** options are displayed
- Pull down from the top of the screen with two fingers

- Repeat until you receive the message "System UI keeps stopping"
- Tap **App Info**
- On the left, scroll up and select **Network & internet**
- Select **Internet**
- Select **CU Registered Open**
- Press the power button twice slowly to return to the normal Skylight interface

Once you connect to **CU Registered Open** from the native Android interface, your device should continue to connect automatically without repeating these steps.

Smart Watches

Samsung Galaxy Watch

Samsung Galaxy Watch

- Open the **Settings** app
- Navigate to **About Watch** > **Status Information**
- Document the MAC address from **Wi-Fi MAC Address**
- Register your device
- Return to the **Settings** app
- Navigate to **Connections** > **Wi-Fi**
- Select **CU Registered Open** or **CU Registered**
- Select **Advanced**
- Disable **Randomized MAC**
- If you are using **CU Registered**, go back and enter your device's unique Wi-Fi password
- Connect to the network

Other Devices

Most other personal devices support username/password wireless authentication and should use the **CommonwealthU** wireless network instead, which does not require registration. More information about getting connected is available in the Wi-Fi section.

Revision #53
Created 2025-06-18 17:52:34 UTC by Douglas Hoffman
Updated 2026-09-09 20:51:55 UTC by Douglas Hoffman